



June 29 - July 1, 2018
Churchville Park, Churchville NY

Registration:

- All teams must be registered 1 Hour before the start of their first game.
- A Team RosterPro Official Roster and Medical/Liability Release Forms must be provided at Registration

Participation Rules

- This Tournament is open to RDYSL Division 4,5,6 teams and all MURSL teams.
- NO GUEST PLAYERS
- Only existing 2018 Mursl or Rdysl team rosters accepted.
- 1st, 2nd, 3rd Division Travel, Premier or "Elite" teams cannot participate.
- All players must be registered with a RDYSL or MURSL and teams provide Official NYSWYSA Roster.
- Only those players listed on their RDYSL or MURSL Team Roster will be allowed to participate.
- All players must play within their designated age group.
- Players must only be registered on one tournament Team Roster.
- Any team found with ineligible players will be disqualified from the tournament.
- Player identification and proof of age and Birth Certificate must be available for review upon the request of the tournament director or designate.
- Failure to provide ID, proof of age, and/or Birth Certificate will result in ejection of player and/or disqualification of Team.

Game Rules

- ☐ Games will be played in accordance with FIFA and New York State West Youth Soccer Association (NYSWYSA) rules unless otherwise stated in these rules and guidelines.
- ☐ All teams are guaranteed a minimum of **3 games**, weather permitting.
- ☐ Games will consist of (2) halves with a 5 minute break between halves.

Age group	players	Roster size	Ball size	Game length	# of referees
U06-U8	4v4	10	3	40 minutes	0(no score kept)
U10	7v7	15	4	40 minutes	1 (no score kept)
U12	11v11	18	4	60 minutes	1
U15	11v11	18	5	60 minutes	1-3
U19	11v11	18	5	60 minutes	1-3

Home Team

The home team is identified on the schedule as the first team stated. They will have field side selection and provide the game ball. In the event of uniform color conflict, the home team player's uniform color changes.



During games, Teams and coaches are to be located on the same side of the field. Spectators are to be located on the opposite side.

Player Eligibility

NO Division 1, 2, 3 TRAVEL or PREMIER PLAYERS ALLOWED!

- Players may only play on one team in the tournament.
- All players must be age eligible based on date of birth.
- All Players must be registered with NYSWYSA Roster Pro.

Substitutions

Player substitutions shall be allowed per FIFA rules under the following circumstances:

- Prior to throw-in in your favor
- Prior to a goal kick
- After a goal
- During half time
- Injury to player with referee approval

Draws

- Preliminary games will have **NO OVERTIME** period and can end in a tie.
- Championship games that end in a draw will play 10 minute periods overtime until Golden Goal!
- If there is no goal after 2 - 10 minute overtime periods, Sudden Death penalty Kicks will determine the winner.

Forfeits

- A forfeit is declared when:
 - A team does not show up for a match. A grace period of 10 minutes beyond scheduled kick-off time or the completion of the preceding game, whichever is later, shall be allowed before a forfeit is declared.
 - A team has less than 7 players after the 10-minute start time grace period.
 - A team is playing with illegal players.
 - A team abandons the game.
 - A team's conduct creates an early termination of the game.
- If a match is forfeited, a score of 1-0 (win) is awarded to the winning team and the forfeit is noted on the game report.

Conduct

Coaches have total responsibility for the conduct of their players, coaching staff, and team spectators. At no time shall foul or abusive language or misconduct be permitted at any field or other facilities being used for the tournament. The referee has the authority eject coaches who are either unable or unwilling to control themselves or their sidelines.

Yellow Cards

- Players receiving 1 yellow card during play are not required to leave the field of play.
- Players receiving 2 yellow cards in one game are awarded a red card and subject to all rules concerning red cards.
- Yellow cards do not carry over from one game to the next.



Red Cards

- A player receiving a red card during play shall be removed for the remainder of the game and will be suspended from play during the next tournament game.
- A player receiving a second red card during the tournament is prohibited from further tournament play.
- **All red cards will result in the loss of 2 points from team standings.**
- A red card for violent conduct may result in elimination from further participation in the tournament, as determined by the tournament director.
- All red cards will be reported to NYSW in the post-tournament report.

Ejection of coaches or spectators

- Coaches, assistant coaches, managers or spectators ejected by referee during games are subject to the same penalties as players receiving a red card, including loss of **2 points** if spectator team affiliation can be verified.

Early Termination of Play due to Misconduct or Weather

If the referee terminates a game for **misconduct** by the players, spectators, or coach, it will be considered a forfeit for that team and the appropriate points will be awarded to the opposing team.

If a game is suspended due to **weather problems, field conditions, or other situations** beyond the tournament's control, after completion of the first half, that game shall be considered complete and official. If a game is suspended for any of the foregoing reasons before completion of the first half and cannot continue for any reason, each team involved will be awarded a tie. If the tournament is in progress and terminates due to weather problems, field conditions, or other situations beyond the tournament's control, no refunds will be awarded but every reasonable effort will be made to reschedule the games.

Protests

No protests allowed. The Referee's decision is FINAL.

Point System

Win - 3 points

Draw - 1 point

Loss - 0 points

Shut-out- $\frac{1}{2}$ point (0-0 scores and forfeits are not considered shutouts)

Red cards - minus **2 points** in standings (each occurrence)

Parent, Player, Coach, Assistant Coach Ejection - minus **2 points** (each occurrence)

Tie Breaking

1. Winner Head to head competition (when more than 2 teams are tied, start with #2)
2. Most number of wins
3. Difference between goals scored for and goals scored against (Max +3 or -3 per game)
4. Golden Goal

Post game

- The referee will record score (except for U06-U10), cautions and red cards, coach and spectator ejections on the game report.
- The game report must be signed by both teams.
- The scores will be verified and tallied, then posted on the scoreboards.



Thanks for participating. Remember, it's for the kids! See you on the pitch....

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